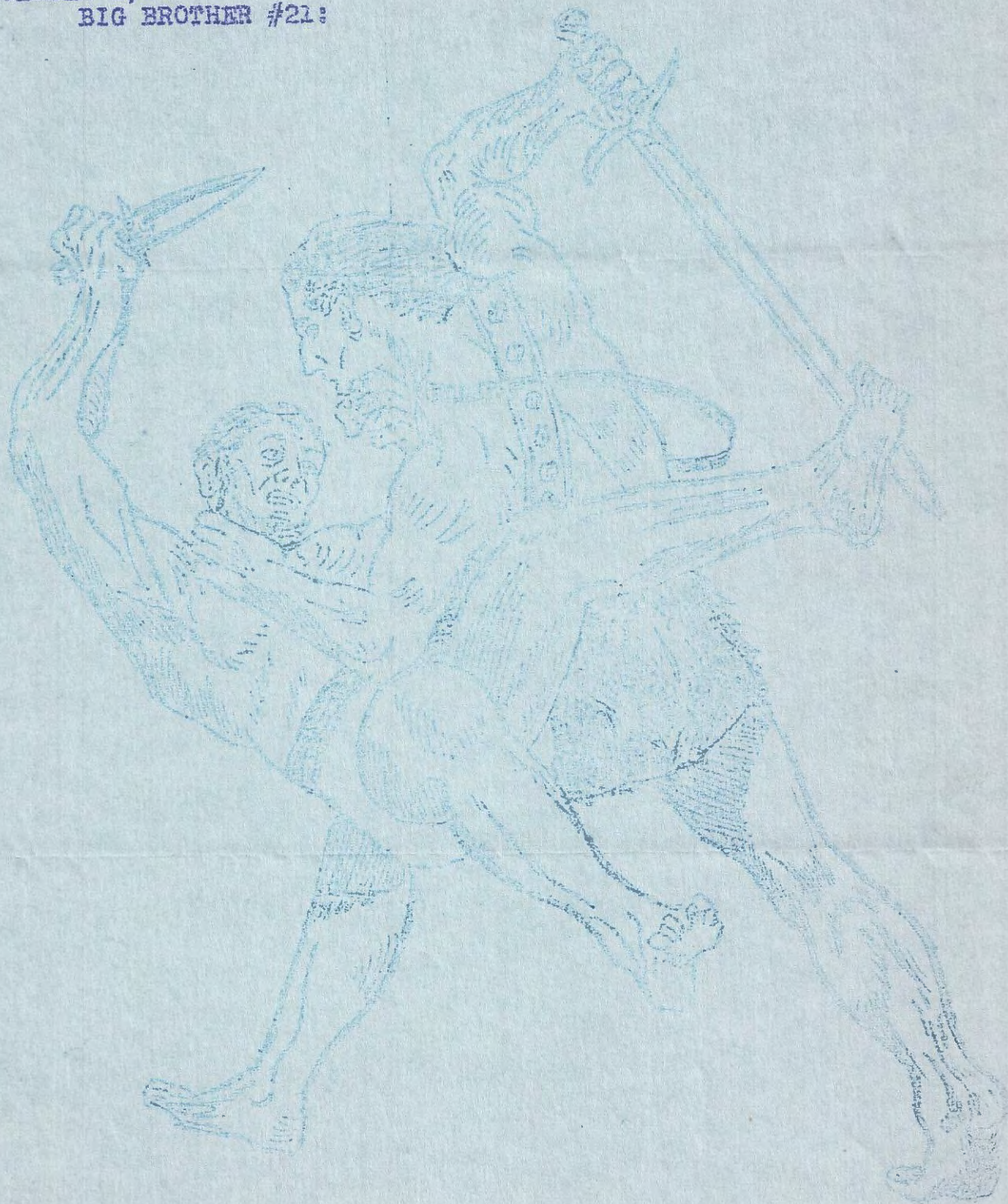


2 DECEMBER 1966
BIG BROTHER #21:



BIG BROTHER #21:

SPRING 1900:

2 December 1966

GAMEMASTER'S GAME OF THE EXPERTS: #1

TURKEY DOES HOMAGE TO MECCA! FRANCE ATTACKS ITALY

ENGLAND--Fleet-Edinburgh stands.

FRANCE---Fleet-Norwegian Sea to North Atlantic

Brannan Fleet-North Sea to the English Channel

Fleet-Helgoland Bight to the North Sea

Army-Yorkshire Holds

Army-Holland to Kiel

Army-Ruhr S A Holland to Kiel

Army-Munich S A Holland to Kiel

Army-Burgundy S A Munich

Army-Piedmont to Tuscany

Army-Marseilles to Piedmont

GERMANY--Army-St. Petersburg S F Norway

Koning Fleet-Norway hold.

Army-Sweden S F Denmark

Fleet-Denmark S A Kiel

Fleet-Baltic Sea S A Kiel

Army-Kiel S A Berlin to Munich

Army-Berlin to Munich

Army-Silesia S A Berlin to Munich

ITALY---Army-Vienna to Galicia

McCallum Army-Budapest S A Vienna to Galicia

Army-Serbia to Rumania

Fleet-Greece stands.

Fleet-Ionian Sea S F Greece

Fleet-Tunis S F Ionian Sea

Army-Tyrolia to Bohemia

Army-Venice to Tyrolia

Fleet-Trieste to Venice

TURKEY---Army-Galicia is no more! (Sorry, No moves received!)

Wells Army-Rumania holds.

Fleets-Sevastopol, Bulgaria(80), Aegean Sea, and
Eastern Mediterranean hold.

FALL 1908 Moves due Saturday at 3P.M. on 17 December 1966.

GAME #2: WINTER 1903: GERMANY SLEEPS YET!

ITALY PREPARES FOR HOME STAND!

AUSTRIA-Zelazny-Stays Constant:

ENGLAND-MacKenzie-Builds "Powerful" Fleet at Edinburgh

FRANCE-Birsan-Builds Armies at Brest and Paris

GERMANY-vonMetzke-No Moves received;

Gamesmaster Removes Army-Ruhr & Fleet-Helgoland Bight

ITALY-Gemignani-Builds Army Venice

RUSSIA-Alexander-Stays Constant:

TURKEY-Dygert-Build Fleet Smyrna

PROPAGANDA: ITALY: We don't think it was polite of France to take
Munich without paying for it.

ITALY TO AUSTRIA: "Stop Worrying!"

SPRING 1904 Moves due Saturday at 3PM on 17 December 1966.

Germany has missed two moves! One more and out!

BIG BROTHER is published by Mr. Charles W. Heinsel. Price 10¢.

1. Ratings are based on official postal games.
2. Each game winner receives one point for each player starting.
3. The runner-up receives two points if he has ten units or more at finish of game.
4. Each player still alive at finish, besides the winner and runner-up (above), receives one point.
5. Each player resigning or put out of the game loses one point.
6. Team games do not count in these ratings. No new postal game to count with less than seven players starting.
7. Total of all points is the standing of each player.

BIG BROTHER #21: 2 DECEMBER 1966:

BIG BROTHER'S POSTAL DIPLOMACY RATINGS:

FIRST NINE GAMES:

(1963A, 1963B, 1964A, 1964B, 1964C, 1965A, 1965I, 1965L,
and the just completed 1966D.)

OFFICIAL & ORIGINAL RATING SCALE!

13 John Smyke	0 Charles Brennan
7 Alan Huff	0 Stuart Keshner
7 Derek Nelson	0 Earl Thompson
7 Bruce Pels	-1 Len Boiles
7 Charles Wells	-1 Tom Bulmer
6 John Boardman	-1 Alvin Colhamer
6 James MacKenzie	-1 Phil Castora
3 Conrad von Metake	-1 Ron Daniels
2 Eric Blake	-1 Ron Davidson
2 Frank Clark	-1 James Dygert
2 John McCallum	-1 Margaret Genignani
2 Brian Pels	-1 Bernie Kling
1 John Davy	-1 Fred Lerner
1 James Goldman	-1 Fred McDaniel
1 Jack Harness	-1 Charles Reinsel
1 John Koning	-1 Jack Root
1 Robert Lake	-1 James Sanders
1 Don Miller	-2 Bill Christian
1 Mark Owings	-2 Paul Hawley
1 James Thomas	-2 Dick Schultz
	-2 Anders Swenson
	-2 Roland Trudiker

As soon as we get 2 more Postal Diplomacy Winners we will add them to those who have already asked to be in our BIG BROTHER Postal Diplomacy Winners Game! It should prove to be the World Series of the Postal Diplomacy World. There will be NO charge for the Big Brother Championship Game as it will be run as a free public service to the above mentioned entries! *****
Other Postal Games are on line soon! Keep reading the Big Brother Postal Diplomacy Game Ratings for these.

It is only fitting that Big Brother should run the Winners Game as it was Big Brother to which seven Gamesmasters decided to play in the very first (only?) completely Gamesmasters Game of the Experts! Also, as noted Big Brother started the first rating scale. *****